

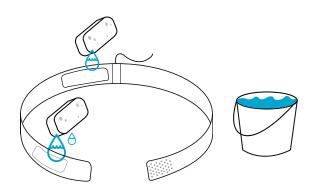
# INSTALLATION GUIDELINES

Surcingle & Pad System

#### How to install EQUIMETRE?

The installation of your EQUIMETRE begins before you start saddling.

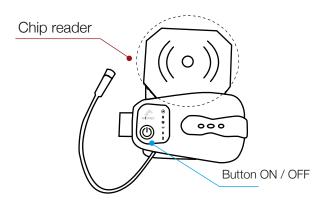
## 1 WET THE 2 ELECTRODES



Warning: Do not drown the wire.

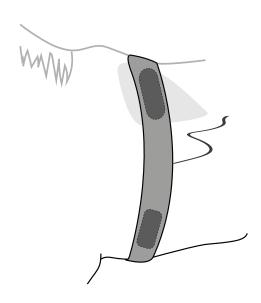
Wet both foams. Equimetre should never be used without the foams.

## (3) TURN ON YOUR MONITOR



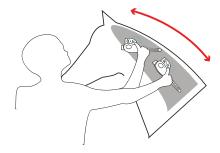
Turn on the EQUIMETRE by pressing the button once. The first white LED should blink.

## 2 INSTALL THE SURCINGLE



Install the surcingle so that the **upper electrode** is placed in the withers hollow, on the left, in direct contact with the horse's skin.

# 4 LOOK FOR THE HORSE'S VETERINARY CHIP



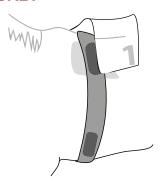
**Look for your horse's veterinary chip** by scanning the neck from withers to ears along the mane SLOWLY, until you hear a bip.

OR

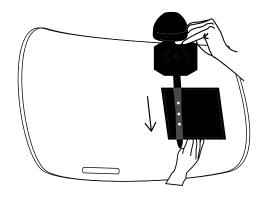
Press the button 3 times to launch a training manually. You'll have to assign the horse's identity at the end of the training.

A bip sound indicates the start of the training. The first white LED should stop blinking.

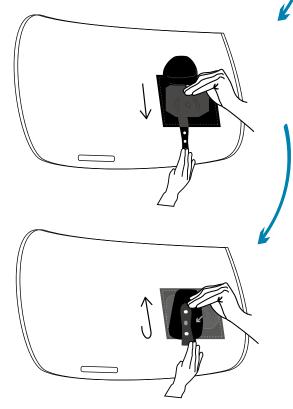
# 5 INSTALL THE SENSOR IN THE PAD POCKET



Place the provided Equimetre pad on your horse's back and install the sensor in the pocket.

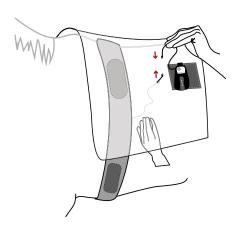


Slide the strap in the pocket of the pad using both hands.

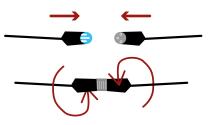


Secure the sensor by fastening the strap. The sensor is outside the pocket, and the chip reader is inside.

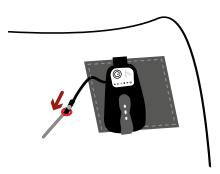
# 6 CONNECT THE SURCINGLE AND SENSOR WIRES



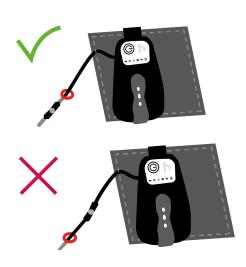
Put the surcingle wire through the small hole.

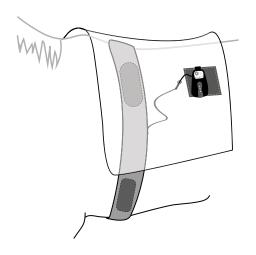


Connect the two wires by aligning the 3 pins, and screw in opposite directions.



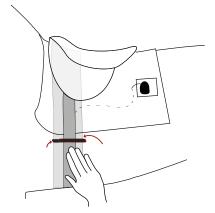
Once connected, slide the two wires back under the pad to protect them.





The wires should be hidden, so that they do not hinder the rider. You can now saddle the horse as you usually do.

# 7 ATTACH THE VELCRO TO THE GIRTH



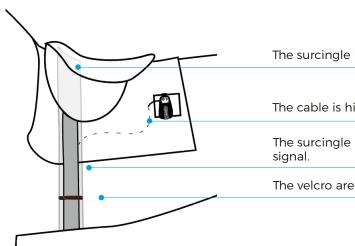
Tighten up your girth. Attach the velcro to secure the positioning of the surcingle.

# 8 CHECK IF YOU'RE READY TO GO

- The first white LED must be turned on and white.
- The second green LED shows GPS and flashes until a signal is detected.

  When you are inside, it may flicker; when you are outdoors, it will stabilize.
- The third red LED shows the heart rate. Once installed, the sensor should blink at your horse's heart rate.

#### (13) YOU'RE GOOD TO GO IF



The surcingle is installed under the pad, against the horse's skin.

The cable is hidden beneath the pad to avoid bothering the rider.

The surcingle is tightened to ensure good conductivity of the heart signal.

The velcro are attached on both slides.

#### How to take the EQUIMETRE off?

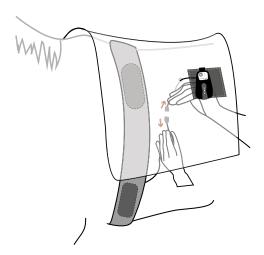
At the end of your training, it is important to remove your EQUIMETRE by following the instructions below.

## 1 TURN THE EQUIMETRE OFF



Turn the EQUIMETRE off by pressing the button during 3 secondes. All LEDs should turn off.

### 2 UNSCREW THE WIRES



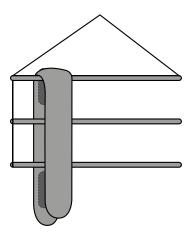
**Warning**: Do not forget to disconnect the wires before untacking, otherwise you risk breaking them.

## 3 UNTIE THE VELCRO



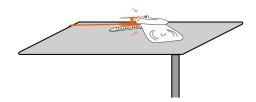
Untie the velcro on the surcingle so that you can unsaddle your horse.

# HANG THE SURCINGLE BEFORE THE NEXT USE



**Warning**: Hang your surcingle to prevent the cables inside from folding, and to allow it to dry properly.

## 5 CHARGE THE EQUIMETRE

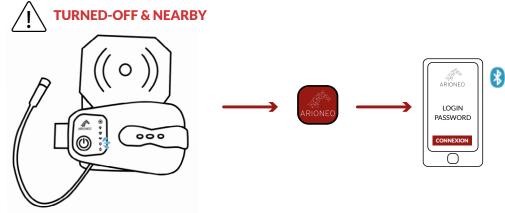


**Warning**: When not in use, be sure to always plug EQUIMETRE and check if the sensor is turned off. The charging orange LED should be on.

#### How to synchronise your data?

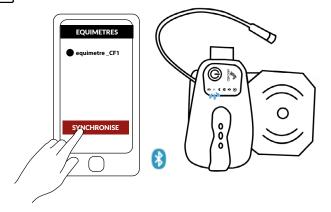
At the end of your training, access your data with your phone.





## 2 CLICK ON THE «SYNCHRONIZE» BUTTON

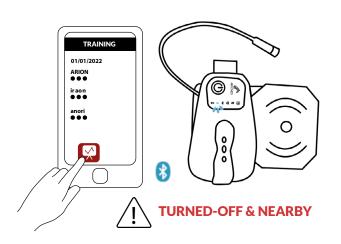




The download gauge reaches 100%. Equimetre must be turned off.

Your phone must be close to the sensor. The bluetooth LED should start blinking.

# 3 INTHE «TRAINING» TAB YOU WILL FIND THE LIST OF DOWNLOADED TRAINING SESSIONS



Trainings are automatically uploaded to the Cloud so you can find them from any device on Equimetre.com.

Click on the training to view it directly from the app.